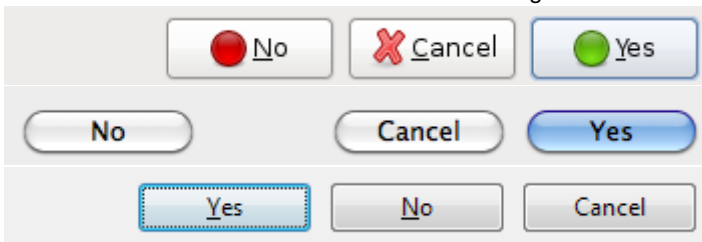




Putting buttons in order

Let's create a button with some standard buttons looking like this:



Which order should you use? All of them, of course!

`wxStdDialogButtonSizer` will take care of the correct order and spacing for you. Can be used directly but `wxDialog::CreateButtonSizer()` is usually more convenient. Just pass it a combination of `wxOK`, `wxCANCEL`, `wxYES`, `wxNO`, `wxAPPLY`, `wxCLOSE`, `wxHELP` and get a ready to use sizer.

Never lay out buttons manually

Your program won't look correctly elsewhere. And it's more difficult, too!